**Cover Letter**

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Dear Editor-in-Chief,

We wish to submit an original research article entitled “” for consideration by Educational Research Review.

We confirm that this work is original and has not been published elsewhere, nor is it currently under consideration for publication elsewhere.

This work is a revised version of our previous submission to Educational Research Review (submission number EDUREV\_2020\_804), in which we addressed the following comments

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| Format the manuscript according to APA and our submission guidelines |

We revised and modified the paper accordingly:

* Used the appropriate margins for the “review” version of the paper
* Moved all tables, figures and footnotes at the end of the document
* Used double spacing
* Used the APA table format

In this paper, we report an extensive literature review over the usage of interactive and collaborative augmented reality applications. This is significant because it is the first review of the literature that explores the usage of collaborative augmented reality applications in primary and secondary education.

We believe that this manuscript is appropriate for publication by Educational Research Reviewbecause through the extensive review of the current state of the art in interactive and collaborative augmented reality applications it aims to answer research questions related to the usage of such applications, the motivation for using them and their effectiveness as a tool to engage students and ease the learning process.

We have no conflicts of interest to disclose.

Please address all correspondence concerning this manuscript to me at smasneri@vicomtech.org.

Thank you for your consideration of this manuscript.

Sincerely,

Stefano Masneri